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dorisdr0608@gmail.com
www.ruid.me

Education

University College London, London, United Kingdom, 2019 - Present

Master of Architecture (Design for Performance and Interaction)

- PoseNet realtime pose estimate / augmented reality / full-stack / neuroscience and psychology

University of Hong Kong, Hong Kong, China, 2012 - 2017

Bachelor of Arts in Architectural Studies, First Class Honours, 2013 - 2017

- User research / experience design / 3d modelling / visual communication

Bachelor of Engineering, *transferred to faculty of architecture*, 2012 - 2013

- C++ fundamentals / algorithm / data structure / industrial process optimising

IE University, Segovia, Spain, Sep - Dec 2016

Faculty-level Exchange Programme

Professional Experience

UX Intern, Future Lab at Tsinghua University, Beijing, Sep 2020 - present

Emotional Audio Interaction group

Assistant Architect, Atelier Deshaus, Shanghai, Aug 2017 - Jul 2019

- designed and realised The Labyrinth with Soundscape, collaborated with sound artist Yinyi, "The Hojoki Shiki in 2018" exhibition (Jul-Sep 2018), Echigo-Tsumari Art Triennale 2018; published in IDEAT and other magazines.
- heavily involved in the whole process from design till construction of residence House ATO for "House Vision China 2018 - New Gravity" exhibition (Sep-Nov, 2018) in Beijing, curated by Kenya Hara; published in CHV official book, professional websites including ArchDaily, Dezeen etc. and magazines.

Research Assistant, University of Hong Kong, Jun - Aug 2016

Research Assistant, University of Hong Kong, Jun - Aug 2015

Award

Dean's Honours List

Faculty of Architecture, University of Hong Kong, 2014 - 2017

C. V. Starr Scholarships

University of Hong Kong, Feb 2017

Language

Mandarin (native) / Cantonese (Basic) / English (C2) / French (B1)

Software

Modeling: Rhinoceros / SketchUp / Cinema4D / AutoCAD

Programming: Javascript (React / node.js) / Processing / C#

AudioVisual: Adobe Creative Suite / Sketch / Ableton Live / TouchDesigner

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教育经历

2019 - 至今 伦敦大学学院 University College London, 伦敦, 英国
建筑学硕士(性能及交互设计)

- PoseNet实时姿态估计 / 增强现实 / 全栈 / 脑科学及心理学理论

2012 - 2017 香港大学 University of Hong Kong, 香港, 中国

2013 - 2017 建筑学文学士, 一等荣誉毕业

- 用户调研分析 / 体验设计 / 三维建模 / 视觉传达

2012 - 2013 工学士, 后转至建筑学院

- C++编程基础 / 算法 / 数据结构 / 工业流程优化

2016.09 - 2016.12 IE大学 IE University, 塞戈维亚, 西班牙
学院层级交换项目 (遴选)

职业经历

2020.09 - 至今 情感语音交互组实习生, 清华大学未来实验室, 北京, 中国

2017.08 - 2019.07 助理建筑师, 上海大舍建筑设计事务所, 上海, 中国

- 2018越后妻有艺术三年祭“方丈记私记”大展 (北川富朗策展, 2018年7月-9月日本越后妻有), 负责设计并建成与声音艺术家殷漪合作的“耳宅”装置项目, 探讨人们的听觉认知记忆。发表于IDEAT等一系列专业杂志及网站。

- 2018中国理想家“新重力”大展 (原研哉策展, 2018年9月-11月中国北京), 完整参与设计到建成全过程, 探讨人们未来灵活的社交生活方式。发表于官方出版刊物, 以及ArchDaily, Dezeen等一系列专业杂志及网站。

2016.06 - 2016.08 建筑学院研究助理, 香港大学, 香港, 中国

2015.06 - 2015.08 建筑学院研究助理, 香港大学, 香港, 中国

荣誉

院长荣誉名单

香港大学, 2014 - 2017

C. V. Starr奖学金

香港大学, 2017年2月

语言

普通话 (母语) / 粤语 (基础) / 英语 (C2) / 法语 (B1)

软件

建模: Rhinoceros / SketchUp / Cinema4D / AutoCAD

编程: Javascript (React / node.js) / Processing / C#

视听: PS / AI / PR / AE / ID / AU / XD / Sketch / Ableton Live / TouchDesigner
